

Our learning

- Diaries in style of 'The Magic Finger'
 - Story mapping and creative story writing
 - Non-fiction writing - Duck information leaflets
 - Poetry - mythical creatures
 - Phonics/Grammar/suffixes/punctuation
 - Geography - aerial maps/mapping the local area/coordinates
 - Animal magic- life cycles and metamorphosis
 - Art - Quentin Blake style illustrations.
 - History of the ancient Greeks and myths
 - Manmade and natural features
 - PowerPoint -animal life cycles /metamorphosis/building nests
 - Chinese New Year
 - RE - Special people/Islam/Easter
 - E-Safety
 - VLE/ipads/Beebots - Coding
 - Digital literacy - Blogging
 - Design and Technology - pull along ducks
 - Basketball /3 tees cricket
 - Team games /Ball skills
 - Role play - potion workshop
- and much much more!!!**

Our author focus is

Humphrey Carpenter



Our book focus is

The Magic Finger



Magic and Mystery



Homework

Homework is given out on a Friday and handed in on a Wednesday. It is differentiated to suit the needs of each child.

- Spellings/Grammar/Phonics
- Literacy and Numeracy
- Reading

Our Mathematical Learning

- Addition and Subtraction
- Telling the time
- Times tables/Multiplication/Division
- Money/change
- Fractions $\frac{1}{2}$, $\frac{1}{4}$, $\frac{3}{4}$, $\frac{1}{3}$
- Capacity and weight
- Magical word problems
- Mapping, distance and co-ordinates
- Rounding and estimating
- Number bonds to 10/100
- Place value - 3 digit
- 2 digit add/subtract 2 digit - Bridging through 10
- Finding the difference
- Drawing number lines
- Right angles/half turn/quarter turns
- 10 more/10 less 100/more less
- Estimating
- Mental maths – doubling and halving
- Reasoning about addition/subtraction

Possible trips and visits....

- Local nature walks
- Springfield Library
- Trip to Hanningfield reservoir.
- Magician visit